

SEC. #	DAY(S)	TIME	INSTRUCTOR	ROOM	SEC. #	DAY(S)	TIME	INSTRUCTOR	ROOM
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**ADMINISTRATION OF JUSTICE, CONTINUED**

**PAC 43.17/24 HOURS  
CRIME SCENE INVESTIGATION**

.5 Units/Prerequisite: AJ 275

Advisory: ENGL 035 or ESL 198 or appropriate assessment, READ 023 or appropriate assessment, AJ 041, AJ 104 and AJ 208.

This course is designed to present a detailed study of the various investigative and scientific aspects of crime scene investigation. Emphasis will be placed on the collection, preservation, identification and packaging of evidence. Several field problems will be conducted to give the student practical experience in the proper methods of crime scene investigation. This course may be taken once and repeated three times for credit.

All sections of PAC 43.17 have a materials fee of up to \$25.00 per ticket number.

THE FOLLOWING CLASS MEETS: OCTOBER 23, 24, 25, 2009

0270	F	6:00-10:00PM		
	Sat/Sun	8:00AM-6:30PM	FLORES R	Rm Hs 8

**PAC 43.30/24 HOURS  
TRIAL PREPARATION AND  
COURTROOM DEMEANOR**

.5 Units/Prerequisite: AJ 104 Advisory: ENGL 035 or ESL 198 or appropriate assessment, READ 023 or appropriate assessment, PAC 43.82, PAC 43.28, PAC 43.17, AJ 041, AJ 208, and AJ 275.

This course is designed for students interested in a career in the field of criminal justice, forensics and for crime scene personnel. The course will prepare students to give effective testimony in a court of law as related to recognizing, obtaining, developing and preserving physical evidence. The course will include courtroom demeanor, how to qualify as an expert witness, the study of direct and cross examination questions and participation in moot court training. This course may be taken once and repeated three times for credit. All sections of PAC 43.30 have a materials fee of up to \$25.00 per ticket number.

THE FOLLOWING COURSE MEETS DECEMBER 4, 5, 6, 2009

1695	F	6:00 - 10:00pm	NATHAN D	Rm Hs 8
	Sat/Sun	8:00AM-6:30PM		

**AMERICAN SIGN LANGUAGE**

DIVISION OF COMMUNICATIONS & LANGUAGES

**ASL 149  
AMERICAN SIGN LANGUAGE I**

4 Units/Advisory: ENGL 030 or ESL 197 or appropriate assessment; READ 022 or appropriate assessment.

Transfers to: UC, CSU

This course will provide an introduction to American Sign Language emphasizing receptive and expressive skills. The use of facial expressions during signing will also be addressed. Students will be exposed to deaf culture experiences both in the classroom and in other environments. This course is designed for people who wish to learn to communicate with those who are deaf and hard of hearing.

0618	TTh	6:45-8:50 AM	RENNIE W	Rm A200
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**ASL 150  
AMERICAN SIGN LANGUAGE II**

4 Units/Prerequisite: Completion of ASL 149 with a "C" or better, or completion of two years high school ASL with a "C" or better.

Advisory Preparation: ENGL 035 or ESL 198 or appropriate assessment; READ 023 or appropriate assessment.

This course will provide a continuation of American Sign Language I emphasizing receptive and expressive skills. The use of facial expressions during signing will also be addressed. Students will be exposed to deaf culture experience both in the classroom and in other environments. This course is designed for people who wish to continue learning to communicate with those who are deaf and hard of hearing.

0617	MW	2:30-4:35 PM	RENNIE W	Rm A200
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**ANIMATION**

DIVISION OF CAREER TECHNICAL EDUCATION /  
ARTS & CULTURAL PROGRAMS

ROOMS IN (LR) ARE LOCATED IN THE LEARNING RESOURCE CENTER

**ANIM 101  
VIRTUAL MEDIA: 3D MODELING AND TEXTURING**

4 Units/Advisory: READ 023 or appropriate assessment and ENGL 035 or ESL 198 or appropriate assessment.

Transfers to: CSU

This is an introductory course for all students interested in computer generated three-dimensional modeling and texturing. Students will learn techniques used to create virtual models of environments, buildings, machines, vehicles, people and animals, as used for computer animation, interactive games and design visualization. This course is appropriate and beneficial for all students in courses related to Graphic Arts (Multimedia, Illustration, Internet Web Design, Game Design and Film Production) and Industrial Design (Architectural, Automotive, Furniture, Clothing and Product Design). Students will be introduced to the concepts of isometric design drawing, working in virtual space, building and manipulating curves and surfaces, modeling 3-D objects, texturing surfaces, and managing data files.

Enrollment in Ticket #5002 is recommended for additional open lab time.

1985	TTh	11:15 AM-2:30 PM	DAWSON D	Rm LR116
1313	Sat	8:00 AM-2:40 PM	DAWSON D	Rm S307

**ANIM 110  
VIRTUAL MEDIA: 3D ANIMATION AND SIMULATION**

4 Units/Advisory: DRAF 201 or previous course or industry experience with 3D solid or surface modeling software applications, READ 023 or appropriate assessment and ENGL 035 or ESL 198 or appropriate assessment.

Transfers to: CSU

This course develops students understanding of animated 3-D computer graphics creation. Students will learn how to create short animations by transforming virtual models and cameras, using interactive manipulation (animation) as well as through algorithms (simulation). This course is appropriate and beneficial for all students in courses related to Graphic Arts (Multimedia, Illustration, Internet Web Design, Game Design and Broadcast Media Production) and Industrial Design (Architectural, Automotive, Furniture, Clothing and Product Design). Students will be introduced to the Concepts of key frames, path animation, control rigging, animating anatomical or mechanical subject matter, nonlinear animation mixing, simulated forces, collisions and particle effects.

Enrollment in Ticket #5002 is recommended for additional open lab time.

1305	TTh	11:15 AM- 2:30 PM	DAWSON D	Rm LR116
1986	Sat	8:00 AM-2:40 PM	DAWSON D	Rm S307

**ANIM 120  
VIRTUAL MEDIA: 3D RENDERING & COMPOSITING**

4 Units/Advisory: DRAF 201 or previous course or industry experience with 3d solid or surface modeling software applications, READ 023 or appropriate assessment and ENGL 035 or ESL 198 or appropriate assessment.

This course develops students understanding of animated 3-D computer graphics creation. Students will learn how to light scenes, render image sequences and composite layers of computer generated images and animations with still photography and motion picture sequences. This course is appropriate and beneficial for all students in courses related to Graphic Arts (Multimedia, Illustration, Internet Web Design, Game Design and Broadcast Media Production) and Industrial Design (Architectural, Automotive, Furniture, Clothing and Product Design).

Enrollment in Ticket #5002 is recommended for additional open lab time.

1308	TTh	3:50 - 7:00 PM	DAWSON D	Rm S307
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**Learn Animation  
This Fall!**

*Day, evening and weekend  
classes are available*

ANIM 101	3D Modeling and Texturing
ANIM 110	Animation and Simulation
ANIM 120	Rendering and Compositing
ANIM 130	World Building for Game Development

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**ANIMATION, CONTINUED**

**ANIM 130  
WORLD BUILDING FOR GAME DEVELOPMENT**

4 Units/Advisory: ANIM 101, READ 023 or appropriate assessment, ENGL 035 or ESL 198 or appropriate assessment.

This is an introductory course in the techniques used in building worlds for game development. There will be an emphasis placed on the essentials of traditional background layout, such as thumbnail sketching, perspective, basic design and mood. Students will have the opportunity to study in depth the procedures used in lighting and texturing game environments. Topics will include the use of color, lighting, and the design of environmental elements used to enhance basic game play and level design. This course is beneficial for all students in courses related to Graphic Arts (Multimedia, Illustration, Internet Web Design, Game Design and Film Production) and Industrial Design (Architectural, Automotive, Furniture, Clothing and Product Design). The course may be taken once for credit and repeated 3 times to enhance student skills and proficiency levels.

Enrollment in Ticket #5002 is recommended for additional open lab time.  
0932 F 8:00 AM-2:40 PM DAWSON D Rm LR116

**ANTHR 101L  
PHYSICAL ANTHROPOLOGY LAB**

1 Unit/Prerequisite: Completion of or concurrent enrollment in ANTHR 101  
Advisory: ENGL 035 or ESL 198 or appropriate assessment and READ 023 or appropriate assessment.

Transfers to: UC, CSU

This general education laboratory course, designed to complement the lecture course, is for students interested in expanding their knowledge of physical anthropology. Students will be introduced to the methods, techniques, and procedures used in physical anthropology research, gaining practical experience by participating in laboratory activities and experiments employing the scientific method. Laboratory exercises will include an assessment of the forces that affect evolutionary change, the observation of primate behavior, the assessment of human variation, and the identification and classification of the skeletal features of humans, non-human primates, and human ancestors. Also included will be an exploration of Mendelian, molecular and population genetics.

1590	M	12:50-4:00 PM	PADUA S	Rm S230
1195	T	9:40 AM-12:50 PM	PADUA S	Rm S230
★ 0805	W	7:00-10:10 PM	PADUA S	Rm S230

**ANTHR 102  
INTRODUCTION TO CULTURAL ANTHROPOLOGY**

3 Units/Advisory: ENGL 035 or ESL 198 or appropriate assessment and READ 023 or appropriate assessment.

Transfers to: UC, CSU

The emphasis of this general education course is the investigation of human culture. By learning about the diversity of cultural practices around the world, students will be able to evaluate their identities within their own societies. In addition to discovering the theories and methods important to cultural anthropology, the course will include an extensive examination of cross-cultural diversity. Students will learn about how people in different cultures obtain their food, exchange goods, organize themselves in groups, engage in politics, raise children, and worship supernatural beings. Also addressed will be the issue of how cultural anthropology can contribute to addressing problems important in the modern world. This course is designed for anthropology majors, those with an interest in anthropology, or anyone with a desire to further their understanding of human culture.

1153	MW	9:40-11:05 AM	OLSON K	Rm S334
1895	TTh	11:15 AM-12:40 PM	WIJENAYAKE I	Rm S334

**THE FOLLOWING SECTION MEETS OCTOBER 5 – DECEMBER 12, 2009**

ONLINE COURSE ACCESS: ONLINE.RIOHONDO.EDU/LOGIN  
Ⓜ8153 24HRS/7Days PFEIFFER J INTERNET

Important information-pp 13-14. Contact instructor: [jpfeiffer@riohondo.edu](mailto:jpfeiffer@riohondo.edu)

**ANTHR 110  
HUMAN SEXUALITY FROM A CROSS-CULTURAL PERSPECTIVE**

3 Units/Advisory: ENGL 030 or ESL 197 or appropriate assessment and READ 023 or appropriate assessment.

Transfers to: UC, CSU

This course is designed to provide the student who has an interest in human sexuality with an introduction to this subject as a form of culturally-influenced social interaction. Topics addressed include historical views of sexuality, gender identity, and the impact of cultural change on sexual interest and activity. A social scientific analysis of various aspects of human sexual behavior will be used to examine sexuality as a form of social interaction in a cultural context. Various social theories and relevant empirical research are critically analyzed from both a Western and non-Western perspective.

0290	TTh	9:40-11:05 AM	WETSMAN A & GREEN R	Rm S336
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Section #0290 is the same course as SOC 110 section #0308

**ANTHROPOLOGY**

DIVISION OF SOCIAL SCIENCE, HUMANITIES & PHILOSOPHY

**ANTHR 101  
INTRODUCTION TO PHYSICAL ANTHROPOLOGY**

3 Units/Advisory: ENGL 035 or ESL 198 or appropriate assessment and READ 023 or appropriate assessment.

Transfers to: UC (credit limit\*), CSU

(\*Students will receive credit from UC for only one of the following courses: ANTHR 101 or ANTHR 101H)

In this general education course, people are investigated from the perspective of evolutionary theory. Students will learn about the process of natural selection and related issues including patterns of inheritance. Also included will be an examination of the closest living relatives to humans, primates, with an emphasis on behavior and ape societies. An extensive survey of human ancestors will trace the origins of various life forms and recount how ape-like creatures evolved into modern humans. Students will also discover how natural selection can be used as a tool to understand patterns of human variation. This course is designed for anthropology majors, those with an interest in anthropology, or anyone with a desire to further their understanding of humans from an evolutionary perspective.

1181	MW	8:05-9:30 AM	OLSON K	Rm S334
0249	TTh	8:05-9:30 AM	WETSMAN A	Rm S334
1197	MW	11:15 AM-12:40 PM	WETSMAN A	Rm S334
1182	MW	12:50-2:15 PM	OLSON K	Rm S334
★ 0722	Th	7:00-10:10 PM	PEREZ D	Rm S334

ONLINE COURSE ACCESS: ONLINE.RIOHONDO.EDU/LOGIN

Ⓜ8038	24HRS/7Days	WETSMAN A	INTERNET
Ⓜ8130	24HRS/7Days	WETSMAN A	INTERNET

More information on pgs. 10-12 or contact instructor: [awetsman@riohondo.edu](mailto:awetsman@riohondo.edu)

THE FOLLOWING COURSE MEETS AUGUST 22 – OCTOBER 10, 2009

1185	Sat	8:00 AM-2:20 PM	RIGBY J	Rm S334
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**HONORS**

**ANTHR 101H  
INTRODUCTION TO PHYSICAL ANTHROPOLOGY**

3 Units/Prerequisite: Satisfactory completion of ENGL 101 ("C" or better). Minimum GPA of 3.0.

Advisory: READ 023 or appropriate assessment.

Transfers to: UC (credit limit\*), CSU

(\*Students will receive credit from UC for only one of the following courses: ANTHR 101 or ANTHR 101H)

(SEE ANTHR 101 FOR COURSE DESCRIPTION.)

Honors section requirements: beginning students, enrollment in English 101; continuing students, successful completion of English 101.

0046	TTh	8:05-9:30 AM	WETSMAN A	Rm S334
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(Enrollment Restricted; See Honors Program Information, page 5.)