Rio Hondo Community College District  
Curriculum Committee  
Minutes  
Wednesday, September 25, 2019 – Board Room

Voting Members Present: Dana Arazi, Janet Cha, Mike Garabedian, Alex Gardos, Rose Marie Gaw, Lydia Gonzalez, Jannine Livingston, Patti Luna, Moises Mata, Juana Mora, Dorali Pichardo-Diaz, Jim Newman, Michelle Pilati, Elizabeth Ramirez, Melissa Rifino-Juarez, Mutsuno Ryan, Jodi Senk, Mike Slavich, Christian Vaca, Warren Roberts, Student Representative – Eduardo Barrera

Non-Voting Members Present: Rose Sanceda

Voting Members Absent: Sharon Bell, Ryan Carey, Marius Dornean, Claudia Rivas

Guests: N/A

I. **APPROVAL OF THE MINUTES FROM THE MEETING ON SEPTEMBER 11, 2019**

   It was moved by Jodi Senk seconded by Mike Slavich.

   ___X___ Approved  _____Not Approved  _____Tabled

II. **ACTION ITEMS**

   A) Approval of Consent Agenda:

   Item 1920-014  
   Course Change – Delete from catalog
   MATH 020, 020A, 020B, 020C
   MATH 030, 030A, 030B, 030C, 030D, 033A, 033B
   MATH 050, 050A, 050B, 050C, 050D
   MATH 070A, 070B, 070C, 070D, 073, 073A, 073B
   MATH 141

   It was moved by Mike Slavich seconded by Alex Gardos.

   ___X___ Approved  _____Not Approved  _____Tabled

   A motion was made to add the Amended Bylaws to the agenda for second read by Christian Vaca; seconded by Alex Gardos and approved by the committee. (1st Read 9/4/19)

   B) **Second Readings:**

   It was moved by Alex Gardos; seconded by Jodi Senk and approved by the committee to approve the amended Bylaws and Items 1920-008 through 1920-013 for second read as a group.

   Amended Bylaws
Item 1920-008
Credit Course Revision
ANIM 101 Introduction to Digital 3-D Animation
Units 4.00
Description
This course is an introduction to the production pipeline used in games, film and TV. Students will be introduced to the concepts of digital sculpting, lighting, texturing, rendering, rigging and animating 3-D objects. This course is beneficial for all students in courses related to graphic arts (multimedia, illustration, web and game design, and film production) and industrial design (architectural, automotive, furniture, clothing, and product design).

Item 1920-009
Credit Course Revision
ANIM 105 Principles of 3-D Digital Animation
Units 4.00
Description
This course introduces students to the basic principles of 3-D digital animation. The topics covered in this course are the starting point for any student interested in becoming a digital animator. Through the use of solid drawing and 3-D software such as Maya, students will learn to master fundamentals like squash and stretch, timing, weight, drag and follow through. This course provides students with the opportunity to build and refine the basic skill set necessary to be a digital animator.

Item 1920-010
Credit Course Revision
ANIM 120 Lighting and Rendering
Units 4.0
Description
This is an introductory course for all students interested in learning about lighting, rendering and texturing for 3-D animation and games. Students focus on creating lighting scenarios and texture editing systems to generate and render surface details on a variety of 3-D objects for film, TV and games. The class is beneficial to all students interested in career fields using computer graphics. The course is recommended for all animation, art, and architecture transfer students.

Item 1920-011
Credit Course Revision
ANIM 140 Animation Portfolio
Units 4.0
Description
This course will prepare digital artists to talk about and present their artwork in a professional manner. Students will select an area of concentration within entertainment art and prepare a portfolio project using programs such as Photoshop CC, Premier CC, ZBrush, Maya, and the Unity game engine. This course is an excellent opportunity for students interested in developing and presenting a body of work that will help them take the next step in their professional career.

Item 1920-012
Credit Course Revision
ENGL 131 Creative Writing
Units 3.0
Description
This is a course of expression for students who are interested in various forms of writing. It offers students a workshop setting in which to develop their writing skills in various genres, such as fiction, poetry, and playwriting. Students will learn to "read as writers" by analyzing published writings in various genres with a focus on authorial techniques and effectiveness. Students will also be required to write regularly, present
their own work in-class for discussion, and develop critical standards for evaluating the merit of their own work and of the work of their peers.

**Item 1920-013**  
Credit Course Revision  
MUS 129 Music in Latin American Culture  
Units 3.0  
Description  
This course is a survey course designed for the student seeking an introduction to music in Latin American culture. The course will focus on the diverse musical cultures of South America, Central America, Mexico, Puerto Rico, and the Caribbean. Emphasis will be placed on rhythmic styles and structures, as well as, specific social, cultural, and historical backgrounds.

C) First Readings

**Item 1920-015**  
Credit Course Revision  
ACCT 101 Financial Accounting  
Units 4.0  
Description  
This course is an introduction to the theory, principles, and practice of accounting and financial reporting for corporations. Topics include analysis and recording of financial transactions; preparation, analysis, and interpretation of financial statements; and accounting for assets, liabilities, and equities. Computer applications are integrated into the homework. This course is required for all accounting and business administration majors.

It was moved by Alex Gardos; seconded by Janet Cha.

___X___ Approved  _____Not Approved  _____Tabled

*Please note: Minor changes were made to course description*

**Item 1920-016**  
Credit Course Revision  
ACCT 101H Financial Accounting Honors  
Units 4.0  
Description  
This course is an introduction to the theory, principles, and practice of accounting and financial reporting for corporations. Topics include analysis and recording of financial transactions; preparation, analysis, and interpretation of financial statements; and accounting for assets, liabilities, and equities. Computer applications are integrated into the homework. This course is required for all accounting and business administration majors. This course is intended for students eligible for the Honors Program.

It was moved by Janet Cha; seconded by Rose Marie Gaw.

___X___ Approved  _____Not Approved  _____Tabled

*Please note: Minor changes were made to course description*

**Item 1920-017**  
Credit Course Revision  
ACCT 104 Introduction to Governmental and Not-For-Profit Accounting
Units 3.0
Description
This course is an introduction to the fundamentals of government and not-for-profit accounting. The emphasis of the course will be placed on accounting for various fund types and restrictions relevant to government and not-for-profit agencies, with both theoretical and practical aspects explored. Topics include budgets, revenues, expenditures, tax levies, appropriations, general fund, special fund, and financial statements for government and not-for-profit entities. This course is designed for students interested in furthering their educational requirements for the CPA exam and/or pursuing an entry-level position in government and not-for-profit accounting.

It was moved by Janet Cha; seconded by Alex Gardos.

__X_ Approved   _____Not Approved   _____Tabled

Please note: Minor changes were made to course description

Item 1920-018
Credit Course Revision
ANIM 130 Modeling for Games
Units 4.0
Description
This course is an introduction to the basic principles used in 3-D modeling, UVW unwrapping, and texturing for games. The course is intended for beginning 3-D students and covers the tools and techniques used in the creation of 3-D game assets. This course is beneficial for all students in courses related to graphic arts (multimedia, illustration, web and game design, and film production) and industrial design (architectural, automotive, furniture, clothing, and product design).

It was moved by Alex Gardos; seconded by Christian Vaca.

__X_ Approved   _____Not Approved   _____Tabled

Please Note: Minimum Required for a “C” - changed “attendance” to “participation”.

Item 1920-019
Course Revision
KIN 127 Exercise Physiology
Units 3.0
Description
This course provides an overview of the body systems and their functions under conditions of exercise stress, including how fitness training affects health, wellness, and performance. Emphasis will be placed on the muscular, skeletal, cardiovascular, respiratory, endocrine, metabolic/bioenergetic, and neurological systems, as well as the physiological processes that are affected by exercise. The effects of various diseases and exercise immunology will also be addressed. This course is designed for the student pursuing a career in the fitness industry, a Certificate of Achievement in Fitness Specialist or Strength and Performance Coach, the Associate of Arts in Dance, or those interested in furthering their understanding of the effects of exercise on the body and mind.

It was moved by Alex Gardos; seconded by Mike Slavich.

__X_ Approved   _____Not Approved   _____Tabled

Please note: Minor changes were made to course description
Item 1920-020
New Credit Course
KINA 276 Off-Season for Intercollegiate Soccer
Units 1.0
Description
This advanced soccer/activity class for the intercollegiate level player will stress soccer training, technical skills, knowledge, strategy, and an understanding of team play. The course is intended for students with varsity intercollegiate experience who compete currently or are preparing to play competitive intercollegiate soccer. This course may be taken once and repeated three times for credit.

It was moved by Alex Gardos; seconded by Mike Slavich.

___X___ Approved ______ Not Approved ______ Tabled

Please note: Minor changes were made to course description/GE - need to verify Physical Education activity “yes” or “no”.

1920-021
New Credit Course
MUST 105 Introduction to the Music Business
Units
Description
This class is intended for students interested in the music business. It presents an overview of the business and legal aspects of the music industry in order to understand the rapid and massive changes due to the revolution of music on the Web. The focus will be on career possibilities, the development of business-related knowledge and skills necessary for effectively maintaining a professional music career, the vocabulary and terminology of the music industry, and the distinction between music and business at the corporate level. Topics include record contracts, publishing, licensing, distribution, and copyright. In addition, the duties and responsibilities of musicians, songwriters, lawyers, agents, promoters, publishers, executives, and managers—anyone trying to navigate the rapid transformation of the industry will be examined.

It was moved by Christian Vaca; seconded by Alex Gardos.

___X___ Approved ______ Not Approved ______ Tabled

Please note: Minor changes were made to course description

1920-022
Request to offer a course via Distance Education - ONLINE
GDSN 164 Digital Illustration Design

It was moved by Mike Slavich; seconded by Alex Gardos.

___X___ Approved ______ Not Approved ______ Tabled

III. PUBLIC COMMENT:

IV. UNFINISHED BUSINESS: No Items
V. DISCUSSION ITEMS/ATTACHMENT

a. Impact of catalog deletions on course requisites

With the deletion of numerous MATH courses from the catalog, Michelle Pilati asked the committee how we should address the effect this will have on the current advisories and prerequisites in our catalog. Lydia Gonzales will speak with the Math faculty and see if they can come up with a suggestion for verbiage.

b. Responsibilities of the division representative for the CurriQunet approval process

Michelle clarified the proper procedure for approving courses and programs in CurriQunet. She stressed the importance of having two or more Discipline Faculty approvals prior to approving as the Division Representative. She also informed the committee that Division Representatives can approve as Discipline Faculty and Division Representatives but to be sure that if approving as both positions to approve as Discipline Faculty first.

c. Basic Skills – Chancellors definition vs local definition

No report

d. Distance Education approval processes

Michelle Pilati informed the committee that several faculty members had expressed concerns about submitting Distance Ed requests to the committee due to length of the approval process. Michelle would like to streamline the process by allowing Distance Ed requests to come through for first read approval without the DSPS approval form. This would allow the faculty to make any necessary corrections while waiting for the DSPS approval.

Note: A second read will not be granted until the DSPS approval has been received by Instructional Operations.

VI. ADJOURNMENT

Michelle Pilati adjourned the meeting at 12:30 p.m.